

3D Reality Installation Guide

The 3D Reality distribution contains four packages:

1. **3DReality.pkg**

This is the application itself. Install in ~/Apps or /LocalApps.
It is on Disk 1 and Disk 2.

2. **3DRealityShaders.pkg**

This contains useful Shaders and Textures that can be used with Reality or any other modeler. Install in /LocalLibrary or ~/Library
It is on Disk 3.

3. **3DReality_API.pkg**

This contains docs, headers and example source so you can build extensions to 3D Reality.
It is on Disk 3.

4. **3DReality_Samples.pkg**

This package has demo files for 3D Reality: several documents, shapes, and shaders.
It is on Disk 3.

TO INSTALL:

1. Run Installer.app to install the packages you desire. (Simply double click the .pkg file).
2. Launch the application, open the License... panel from the Info menu and register the program using your registration number, or click 'Demo' to run under Demo mode.

Call Stone Design at 505-345-4800 from 9-5 Mountain Time to purchase a license with MC/VISA or send email to info@stone.com
3D Reality will sell for \$99 until the end of 1992, after which it will be sold at its normal retail price (U.S. \$495).